













30. The problem 3-SAT and 2-SAT are
- (a) both in P (b) both NP complete
- (c) NP-complete and in P respectively
- (d) undecidable and NP-complete respectively

**Q: 31 – 90 carry two marks each**

31. Consider the following C function:

```
int f(int n)
{ static int i = 1 ;
  if (n >=5) return n;
  n = n+1;
  i++;
  return f(n);
}
```

The value returned by f(1) is

- (a) 5 (b) 6 (c) 7 (d) 8
32. Consider the following program fragment for reversing the digits in a given integer to obtain a new integer. Let  $n = d_1d_2\dots d_m$ .

```
int n, rev;
rev = 0;
while (n > 0) {
  rev = rev *10+n % 10;
  n = n / 10 ;
}
```

The loop invariant condition at the end of the  $i^{\text{th}}$  iteration is:

- (a)  $n = d_1d_2\dots d_{m-i}$  and  $rev = d_md_{m-1}\dots d_{m-i+1}$
- (b)  $n = d_{m-i+1}\dots d_{m-1}d_m$  or  $rev = d_{m-i}\dots d_2d_1$
- (c)  $n \neq rev$
- (d)  $n = d_1d_2\dots d_m$  or  $rev = d_m\dots d_2d_1$

33. Consider the following C program segment:

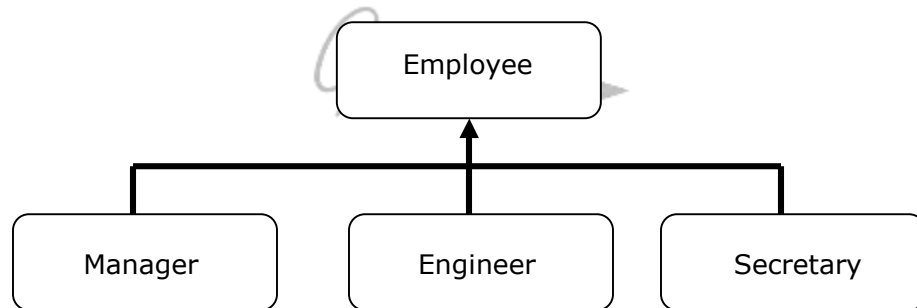
```
char p [20]
char * s = "string";
int length = strlen (s);
for (i = 0 ; i < length; i++)
  p[i] = s[length - I];
print f("%",p);
```

The output of the program is

- (a) gnirts (b) string  
(c) gnirt (d) no output is printed

34. It is desired to design an object-oriented employee record system for a company. Each employee has a name, unique id and salary. Employees belong to different categories and their salary is determined by their category. The functions get Name, getId and compute salary are required. Given the class hierarchy below, possible locations for these functions are:

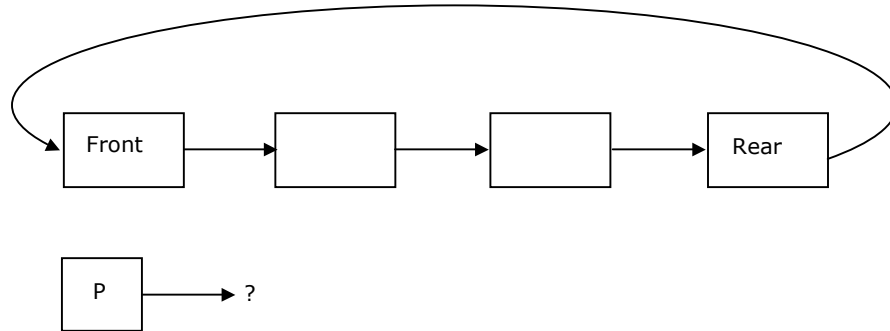
- (i) getId is implemented in the superclass  
(ii) getId is implemented in the subclass  
(iii) getName is an abstract function in the superclass  
(iv) getName is implemented in the superclass  
(v) getName is implemented in the subclass  
(vi) getSalary is an abstract function in the superclass  
(vii) getSalary is implemented in the superclass  
(viii) getSalary is implemented in the subclass



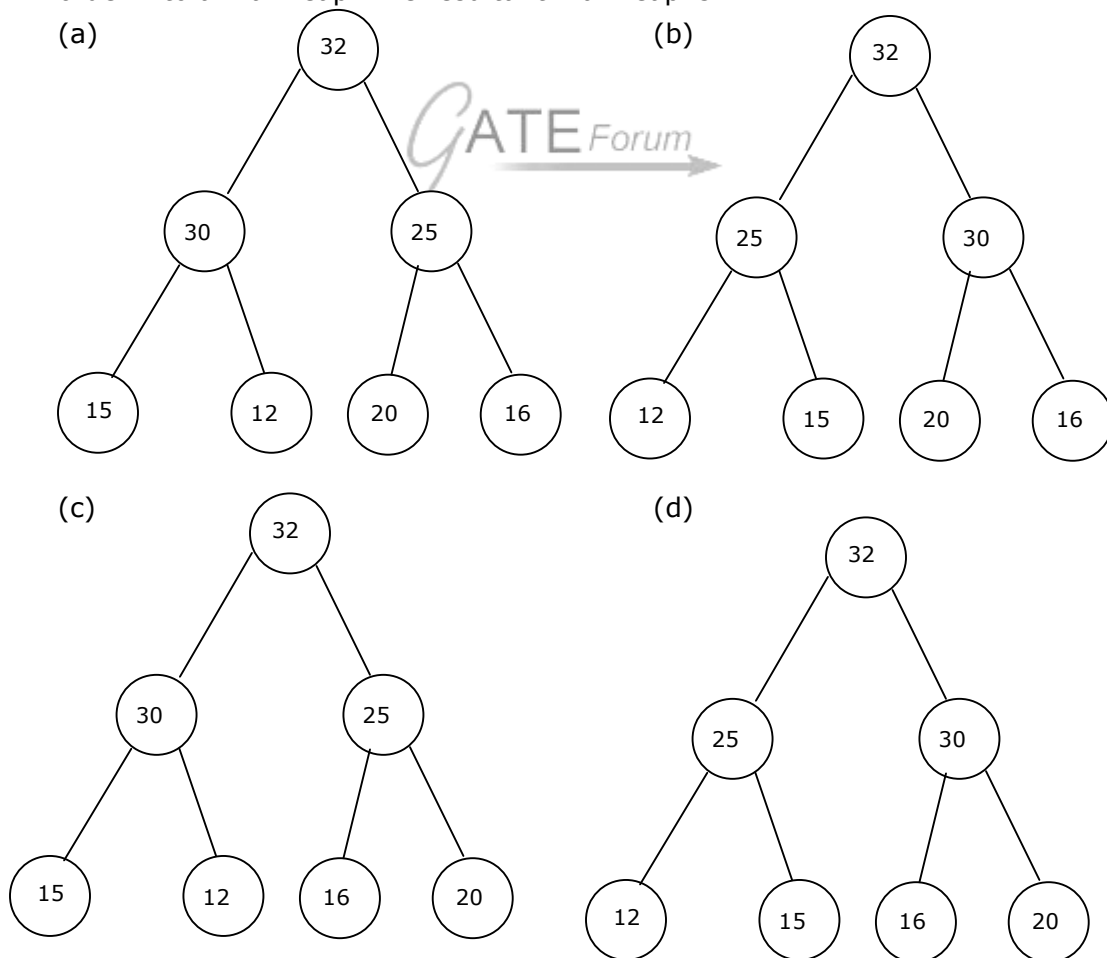
Choose the best design

- (a) (i), (iv), (vi), (viii) (b) (i), (iv), (vii)  
(c) (i), (iii), (v), (vi), (viii) (d) (ii), (v), (viii)
35. Consider the label sequences obtained by the following pairs of traversals on a labeled binary tree. Which of these pairs identify a tree uniquely?
- i) preorder and postorder ii) inorder and postorder  
iii) preorder and inorder iv) level order and postorder  
(a) (i) only (b) (ii), (iii) (c) (iii) only (d) (iv) only

36. A circularly linked list is used to represent a Queue. A single variable  $p$  is used to access the Queue. To which node should  $p$  point such that both the operations enQueue and deQueue can be performed in constant time?



- (a) rear node  
(b) front node  
(c) not possible with a single pointer  
(d) node next to front
37. The elements 32, 15, 20, 30, 12, 25, 16, are inserted one by one in the given order into a maxHeap. The resultant maxHeap is



38. Assume that the operators  $+$ ,  $-$ ,  $\times$ , are left associative and  $\wedge$  is right associative. The order of precedence (from highest to lowest) is  $\wedge$ ,  $\times$ ,  $+$ ,  $-$ . The postfix expression corresponding to the infix expression  $a + b \times c - d \wedge e \wedge f$  is
- (a)  $abc \times + def \wedge \wedge -$  (b)  $abc \times + de \wedge f \wedge -$   
 (c)  $ab + c \times d - e \wedge f \wedge$  (d)  $- + a \times bc \wedge \wedge def$
39. Two matrices  $M_1$  and  $M_2$  are to be stored in arrays A and B respectively. Each array can be stored either in row-major or column-major order in contiguous memory locations. The time complexity of an algorithm to compute  $M_1 \times M_2$  will be
- (a) best if A is in row-major, and B is in column major order  
 (b) best if both are in row-major order  
 (c) best if both are in column-major order  
 (d) independent of the storage scheme
40. Suppose each set is represented as a linked list with elements in arbitrary order. Which of the operations among union, intersection, membership, cardinality will be the slowest?
- (a) union only (b) intersection, membership  
 (c) membership, cardinality (d) union, intersection
41. Consider the following C program
- ```
main ( )
{
  int x, y, m, n;
  scanf ("%d %d", &x, &y);
  /*Assume x > 0 and y > 0 */
  m = x; n = y;
  while (m != n)
  {
    if (m > n)
      m = m - n;
    else
      n = n - m;
  }
  printf ("%d", n);
}
```
- The program computes
- (a)  $x + y$  using repeated subtraction  
 (b)  $x \bmod y$  using repeated subtraction  
 (c) the greatest common divisor of  $x$  and  $y$   
 (d) the least common multiple of  $x$  and  $y$

42. What does the following algorithm approximate? (Assume  $m > 1, \epsilon > 0$ ).

```

X = m;
Y = 1;
While (x - y > ε)
    {
        x = (x + y) / 2;
        y = m/x;
    }
print (x);

```

- (a)  $\log m$                       (b)  $m^2$                       (c)  $m^{\frac{1}{2}}$                       (d)  $m^{\frac{1}{3}}$
43. Consider the following C program segment

```

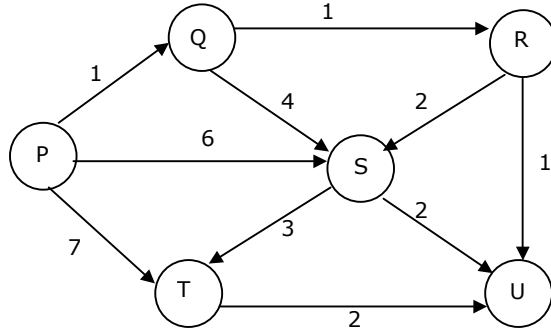
struct CellNode{
    struct CellNode *leftChild;
    int element;
    struct CellNode *rightChild;
};
int DoSomething (struct CellNode *ptr)
{
    int value = 0;
    if (ptr != NULL)
        { if (ptr -> leftChild != NULL)
            value = 1 + DoSomething (ptr -> leftChild);
          if (ptr -> rightChild != NULL)
            value = max(value,1 + DoSomething (ptr -> rightChild));
        }
    return (value);
}

```

The value returned by the function DoSomething when a pointer to the root of a non-empty tree is passed as argument is

- (a) The number of leaf nodes in the tree  
 (b) The number of nodes in the tree  
 (c) The number of internal nodes in the tree  
 (d) The height of the tree

44. Suppose we run Dijkstra's single source shortest-path algorithm on the following edge-weighted directed graph with vertex P as the source.



In what order do the nodes get included into the set of vertices for which the shortest path distances are finalized?

- (a) P,Q,R,S,T,U      (b) P,Q,R,U,S,T      (c) P,Q,R,U,T,S      (d) P,Q,T,R,U,S
45. Consider the grammar with the following translation rules and E as the start symbol.

$E \rightarrow E_1 \# T$        $\{E.value = E_1.value * T.value\}$   
 $\quad \quad \quad | \quad T$        $\{E.value = T.value\}$   
 $T \rightarrow T_1 \& F$        $\{T.value = T_1.value * F.value\}$   
 $\quad \quad \quad | \quad F$        $\{T.value = F.value\}$   
 $F \rightarrow num$        $\{F.value = num.value\}$

Compute E.value for the root of the parse tree for the expression: 2 # 3 & 5 # 6 & 4.

- (a) 200      (b) 180      (c) 160      (d) 40
46. Consider the following set of processes, with the arrival times and the CPU-burst times given in milliseconds.

| Process | Arrival Time | Burst Time |
|---------|--------------|------------|
| P1      | 0            | 5          |
| P2      | 1            | 3          |
| P3      | 2            | 3          |
| P4      | 4            | 1          |

What is the average turnaround time for these processes with the preemptive shortest remaining processing time first (SRPT) algorithm?

- (a) 5.50      (b) 5.75      (c) 6.00      (d) 6.25



51. Consider the relation Student (name, sex, marks), where the primary key is shown underlined, pertaining to students in a class that has at least one boy and one girl. What does the following relational algebra expression produce)  
(Note:  $\rho$  is the rename operator).

$$\Pi_{name} (r_{sex=female} (Student)) - \Pi_{name} \left( Student \underset{\substack{(\text{sex}=\text{female} \\ \wedge \text{x}=\text{male} \\ \wedge \text{marks} \leq m)}}{\rho_{n,x,m}} (Student) \right)$$

- (a) names of girl students with the highest marks  
(b) names of girl students with more marks than some boy student  
(c) names of girl students with marks not less than some boy student  
(d) names of girl students with more marks than all the boy students
52. The order of an internal node in a B+ tree index is the maximum number of children it can have. Suppose that a child pointer takes 6 bytes, the search field value takes 14 bytes, and the block size is 512 bytes. What is the order of the internal node?  
(a) 24                      (b) 25                      (c) 26                      (d) 27

53. The employee information in a company is stored in the relation Employee (name, sex, salary, deptName)  
Consider the following SQL query

```
Select deptName
From Employee
Where sex = 'M'
Group by deptName
Having avg(salary) >
(select avg (salary) from Employee)
```

- It returns the names of the department in which  
(a) the average salary is more than the average salary in the company  
(b) the average salary of male employees is more than the average salary of all male employees in the company  
(c) the average salary of male employees is more than the average salary of employees in the same department.  
(d) the average salary of male employees is more than the average salary in the company

54. A and B are the only two stations on an Ethernet. Each has a steady queue of frames to send. Both A and B attempt to transmit a frame, collide, and A wins the first backoff race. At the end of this successful transmission by A, both A and B attempt to transmit and collide. The probability that A wins the second backoff race is
- (a) 0.5                      (b) 0.625                      (c) 0.75                      (d) 1.0
55. The routing table of a router is shown below:

| Destination | Subnet Mask     | Interface |
|-------------|-----------------|-----------|
| 128.75.43.0 | 255.255.255.0   | Eth0      |
| 128.75.43.0 | 255.255.255.128 | Eth1      |
| 192.12.17.5 | 255.255.255.255 | Eth3      |
| Default     |                 | Eth2      |

On which interface will the router forward packets addressed to destinations 128.75.43.16 and 192.12.17.10 respectively?

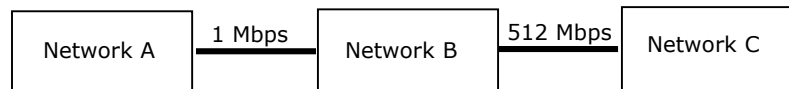
- (a) Eth1 and Eth2      (b) Eth0 and Eth2      (c) Eth0 and Eth3      (d) Eth1 and Eth3

**The following information pertains to Q.56 and 57:**

Consider three IP networks A, B and C. Host  $H_A$  in networks A sends messages each containing 180 bytes of application data to a host  $H_C$  in network C. The TCP layer prefixes a 20 byte header to the message. This passes through an intermediate network B. the maximum packet size, including 20 byte IP header, in each network is:

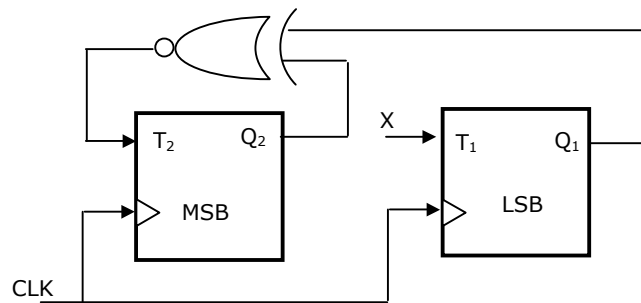
- A : 1000 bytes  
 B : 100 bytes  
 C : 1000 bytes

The network A and B are connected through a 1 Mbps link, while B and C are connected by a 512 Kbps link (bps = bits per second).



56. Assuming that the packets are correctly delivered, how many bytes, including headers, are delivered to the IP layer at the destination for one application message, in the best case? Consider only data packets.
- (a) 200                      (b) 220                      (c) 240                      (d) 260

57. What is the rate at which application data is transferred to host  $H_C$ ? Ignore errors, acknowledgements, and other overheads.  
 (a) 325.5 Kbps (b) 354.5 Kbps (c) 409.6 Kbps (d) 512.0 Kbps
58. A circuit outputs a digit in the form of 4 bits. 0 is represented by 0000, 1 by 0001, ..., 9 by 1001. A combinational circuit is to be designed which takes these 4 bits as input and outputs 1 if the digit  $\geq 5$ , and 0 otherwise. If only AND, OR and NOT gates may be used, what is the minimum number of gates required?  
 (a) 2 (b) 3 (c) 4 (d) 5
59. Which are the essential prime implicants of the following Boolean function?  
 $f(a,b,c) = a'c + ac' + b'c$   
 (a)  $a'c$  and  $ac'$  (b)  $a'c$  and  $b'c$  (c)  $a'c$  only (d)  $ac'$  and  $bc'$
60. Consider a multiplexer with X and Y as data inputs and Z as control input.  $Z = 0$  selects input X, and  $Z = 1$  selects input Y. What are the connections required to realize the 2-variable Boolean function  $f = T + R$ , without using any additional hardware?  
 (a) R to X, 1 to Y, T to Z (b) T to X, R to Y, T to Z  
 (c) T to X, R to Y, 0 to Z (d) R to X, 0 to Y, T to Z
61. Consider the partial implementation of a 2-bit counter using T flip-flops following the sequence 0-2-3-1-0, as shown below.



To complete the circuit, the input X should be

- (a)  $Q_2'$  (b)  $Q_2 + Q_1$  (c)  $(Q_1 \oplus Q_2)'$  (d)  $Q_1 \oplus Q_2$
62. A 4-bit carry look ahead adder, which adds two 4-bit numbers, is designed using AND, OR, NOT, NAND, NOR gates only. Assuming that all the inputs are available in both complemented and uncomplemented forms and the delay of each gate is one time unit, what is the overall propagation delay of the adder? Assume that the carry network has been implemented using two-level AND-OR logic.  
 (a) 4 time units (b) 6 time units (c) 10 time units (d) 12 time units

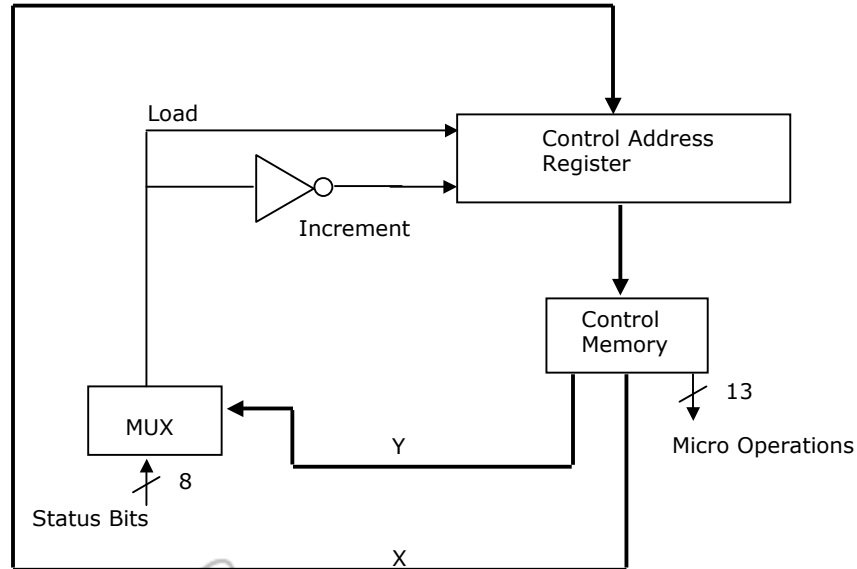
**The following information pertains to Q.63 and 64:**

Consider the following program segment for a hypothetical CPU having three user registers R1, R2 and R3.

| <i>Instruction</i> | <i>Operation</i>               | <i>Instruction Size (in words)</i> |
|--------------------|--------------------------------|------------------------------------|
| MOV R1,5000        | ;R1 $\leftarrow$ Memory[5000]  | 2                                  |
| MOV R2(R1)         | ;R2 $\leftarrow$ Memory[(R1)]  | 1                                  |
| ADD R2, R3         | ;R2 $\leftarrow$ R2 + R3       | 1                                  |
| MOV 6000, R2       | ; Memory[6000] $\leftarrow$ R2 | 2                                  |
| HALT               | ;Machine halts                 | 1                                  |

63. Consider that the memory is byte addressable with size 32 bits, and the program has been loaded starting from memory location 1000 (decimal). If an interrupt occurs while the CPU has been halted after executing the HALT instruction, the return address (in decimal) saved in the stack will be  
 (a) 1007                      (b) 1020                      (c) 1024                      (d) 1028
64. Let the clock cycles required for various operations be as follows:  
 Register to/from memory transfer : 3 clock cycles  
 ADD with both operands in register : 1 clock cycle  
 Instruction fetch and decode : 2 clock cycles per word  
 The total number of clock cycles required to execute the program is  
 (a) 29                      (b) 24                      (c) 23                      (d) 20
65. Consider a small two-way set-associative cache memory, consisting of four blocks. For choosing the block to be replaced, use the least recently used (LRU) scheme. The number of cache misses for the following sequence of block addresses is 8, 12, 0, 12,8  
 (a) 2                      (b) 3                      (c) 4                      (d) 5
66. Let A = 1111 1010 and B = 0000 1010 be two 8-bit 2's complement numbers. Their product in 2's complement is  
 (a) 1100 0100                      (b) 1001 1100                      (c) 1010 0101                      (d) 1101 0101

67. The microinstructions stored in the control memory of a processor have a width of 26 bits. Each microinstruction is divided into three fields: a micro-operation field of 13 bits, a next address field (X), and a MUX select field (Y). there are 8 status bits in the inputs of the MUX.



How many bits are there in the X and Y fields, and what is the size of the control memory in number of words?

- (a) 10, 3, 1024      (b) 8, 5, 256      (c) 5, 8, 2048      (d) 10, 3, 512
68. A hard disk with a transfer rate of 10 Mbytes/second is constantly transferring data to memory using DMA. The processor runs at 600 MHz, and takes 300 and 900 clock cycles to initiate and complete DMA transfer respectively. If the size of the transfer is 20 Kbytes, what is the percentage of processor time consumed for the transfer operation?
- (a) 5.0%      (b) 1.0%      (c) 0.5%      (d) 0.1%
69. A 4-stage pipeline has the stage delays as 150, 120, 160 and 140 nanoseconds respectively. Registers that are used between the stages have a delay of 5 nanoseconds each. Assuming constant clocking rate, the total time taken to process 1000 data items on this pipeline will be
- (a) 120.4 microseconds      (b) 160.5 microseconds  
(c) 165.5 microseconds      (d) 590.0 microseconds
70. The following propositional statement is  $(P \rightarrow (Q \vee R)) \rightarrow ((P \wedge Q) \rightarrow R)$
- (a) satisfiable but not valid      (b) valid  
(c) a contradiction      (d) None of the above

71. How many solutions does the following system of linear equations have?

$$-x + 5y = -1$$

$$x - y = 2$$

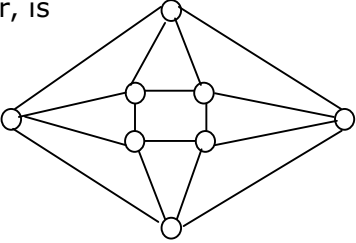
$$x + 3y = 3$$

- (a) infinitely many (b) two distinct solutions  
(c) unique (d) none
72. The following is the incomplete operation table of a 4-element group.

|   |   |   |   |   |
|---|---|---|---|---|
| * | e | a | b | c |
| e | e | a | b | c |
| a | a | b | c | e |
| b |   |   |   |   |
| c |   |   |   |   |

The last row of the table is

- (a) c a e b (b) c b a e (c) c b e a c e a b
73. The inclusion of which of the following sets into  $S = \{\{1, 2\}, \{1, 2, 3\}, \{1, 3, 5\}, \{1, 2, 4\}, \{1, 2, 3, 4, 5\}\}$  is necessary and sufficient to make S a complete lattice under the partial order defined by set containment?
- (a)  $\{1\}$  (b)  $\{1\}, \{2, 3\}$   
(c)  $\{1\}, \{1, 3\}$  (d)  $\{1\}, \{1, 3\}, \{1, 2, 3, 4\}, \{1, 2, 3, 5\}$
74. An examination paper has 150 multiple choice questions of one mark each, with each question having four choices. Each incorrect answer fetches  $-0.25$  marks. Suppose 1000 students choose all their answers randomly with uniform probability. The sum total of the expected marks obtained by all these students is
- (a) 0 (b) 2550 (c) 7525 (d) 9375
75. Mala has a colouring book in which each English letter is drawn two times. She wants to paint each of these 52 prints with one of k colours, such that the colour pairs used to colour any two letters are different. Both prints of a letter can also be coloured with the same colour. What is the minimum value of k that satisfies this requirement?
- (a) 9 (b) 8 (c) 7 (d) 6

76. In an  $M \times N$  matrix such that all non-zero entries are covered in  $a$  rows and  $b$  columns. Then the maximum number of non-zero entries, such that no two are on the same row or column, is  
 (a)  $\leq a + b$                       (b)  $\leq \max(a, b)$                       (c)  $\leq \min(M - a, N - b)$                       (d)  $\leq \min(a, b)$
77. The minimum number of colours required to colour the following graph, such that no two adjacent vertices are assigned the same colour, is  
 (a) 2  
 (b) 3  
 (c) 4  
 (d) 5
- 
78. Two  $n$  bit binary strings,  $S_1$  and  $S_2$  are chosen randomly with uniform probability. The probability that the Hamming distance between these strings (the number of bit positions where the two strings differ) is equal to  $d$  is  
 (a)  ${}^n C_d / 2^n$                       (b)  ${}^n C_d / 2^d$                       (c)  $d / 2^n$                       (d)  $1 / 2^d$
79. How many graph on  $n$  labeled vertices exist which have at least  $\frac{(n^2 - 3n)}{2}$  edges.  
 (a)  $\binom{n^2 - n}{2} C_{\binom{n^2 - 3n}{2}}$                       (b)  $\sum_{k=0}^{\binom{n^2 - 3n}{2}} \binom{n^2 - n}{k} C_k$                       (c)  $\binom{n^2 - n}{2} C_n$                       (d)  $\sum_{k=0}^n \binom{n^2 - n}{2} C_k$
80. A point is randomly selected with uniform probability in the X-Y plane within the rectangle with corners at  $(0,0)$ ,  $(1,0)$ ,  $(1,2)$  and  $(0,2)$ . If  $p$  is the length of the position vector of the point, the expected value of  $p^2$  is  
 (a)  $\frac{2}{3}$                       (b) 1                      (c)  $\frac{4}{3}$                       (d)  $\frac{5}{3}$
81. Let  $G_1 = (V, E_1)$  and  $G_2 = (V, E_2)$  be connected graphs on the same vertex set  $V$  with more than two vertices. If  $G_1 \cap G_2 = (V, E_1 \cap E_2)$  is not a connected graph, then the graph  $G_1 \cup G_2 = (V, E_1 \cup E_2)$   
 (a) cannot have a cut vertex  
 (b) must have a cycle  
 (c) must have a cut-edge (bridge)  
 (d) has chromatic number strictly greater than those of  $G_1$  and  $G_2$

82. Let  $A[1, \dots, n]$  be an array storing a bit (1 or 0) at each location, and  $f(m)$  is a function whose time complexity is  $\theta(m)$ . Consider the following program fragment written in a C like language:

```

counter = 0;
for (i = 1; i <= n; i++)
  {if (a[i] == 1) counter++;
   else {f (counter); counter = 0;}}

```

The complexity of this program fragment is

- (a)  $\Omega(n^2)$  (b)  $\Omega(n \log n)$  and  $O(n^2)$   
(c)  $\theta(n)$  (d)  $o(n)$
83. The time complexity of the following C function is (assume  $n > 0$ )
- ```

int recursive (int n) {
  if (n == 1)
    return (1);
  else
    return (recursive (n-1) + recursive (n-1));
}

```
- (a)  $O(n)$  (b)  $O(n \log n)$  (c)  $O(n^2)$  (d)  $O(2^n)$

84. The recurrence equation

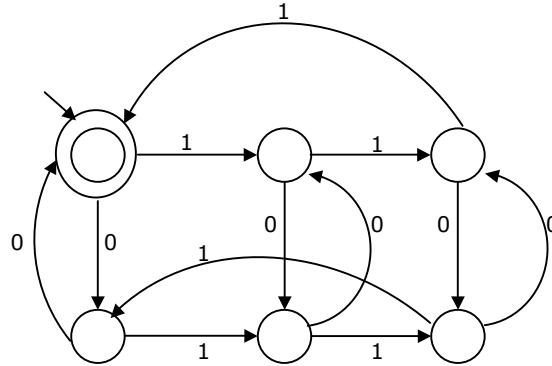
$$T(1) = 1$$

$$T(n) = 2T(n-1) + n, n \geq 2$$

evaluates to

- (a)  $2^{n+1} - n - 2$  (b)  $2^n - n$  (c)  $2^{n+1} - 2n - 2$  (d)  $2^n + n$
85. A program takes as input a balanced binary search tree with  $n$  leaf nodes and computes the value of a function  $g(x)$  for each node  $x$ . If the cost of computing  $g(x)$  is  $\min(\text{number of leaf-nodes in left-subtree of } x, \text{ number of leaf-nodes in right-subtree of } x)$  then the worst-case time complexity of the program is
- (a)  $\Theta(n)$  (b)  $\Theta(n \log n)$  (c)  $\Theta(n^2)$  (d)  $\Theta(n^2 \log n)$

86. The following finite state machine accepts all those binary strings in which the number of 1's and 0's are respectively



- (a) divisible by 3 and 2  
 (b) odd and even  
 (c) even and odd  
 (d) divisible by 2 and 3
87. The language  $\{a^m b^n c^{m+n} \mid m, n \geq 1\}$  is  
 (a) regular  
 (b) context-free but not regular  
 (c) context sensitive but not context free  
 (d) type-0 but not context sensitive

88. Consider the following grammar G:

$$S \rightarrow bS \mid aA \mid b$$

$$A \rightarrow bA \mid aB$$

$$B \rightarrow bB \mid aS \mid a$$

Let  $N_a(\omega)$  and  $N_b(\omega)$  denote the number of a's and b's in a string  $\omega$  respectively. The language  $L(G) \subseteq \{a, b\}^+$  generated by G is

- (a)  $\{\omega \mid N_a(\omega) > 3N_b(\omega)\}$   
 (b)  $\{\omega \mid N_b(\omega) > 3N_a(\omega)\}$   
 (c)  $\{\omega \mid N_a(\omega) = 3k, k \in \{0, 1, 2, \dots\}\}$   
 (d)  $\{\omega \mid N_b(\omega) = 3k, k \in \{0, 1, 2, \dots\}\}$
89.  $L_1$  is a recursively enumerable language over  $\Sigma$ . An algorithm A effectively enumerates its words as  $\omega_1, \omega_2, \omega_3, \dots$  define another language  $L_2$  over  $\Sigma \cup \{\#\}$  as  $\{\omega_i \# \omega_j \mid \omega_j \in L_1, i < j\}$ . Here # is a new symbol. Consider the following assertions.

- $S_1$ :  $L_1$  is recursive implies  $L_2$  is recursive  
 $S_2$ :  $L_2$  is recursive implies  $L_1$  is recursive

Which of the following statements is true?

- (a) Both  $S_1$  and  $S_2$  are true  
 (b)  $S_1$  is true but  $S_2$  is not necessarily true

- (c)  $S_2$  is true but  $S_1$  is not necessarily true  
(d) Neither is necessarily true

90. Choose the best matching between the programming styles in Group1 and their characteristics in Group 2.

Group 1	Group 2
P. Functional	1. Command-based, procedural
Q. Logic	2. Imperative, abstract data types
R. Object-oriented	3. Side-effect free, declarative, expression evaluation
S. Imperative	4. Declarative, clausal representation, theorem proving

(a) P - 2 Q - 3 R - 4 S - 1

(b) P - 4 Q - 3 R - 2 S - 1

(c) P - 3 Q - 4 R - 1 S - 2

(d) P - 3 Q - 4 R - 2 S - 1

